

Composition I

One musique concrete composition with all sonic material recorded live within the Studio.

ABSOLUTE DEADLINE FOR THE COMPLETED ASSIGNMENT:
BY THE BEGINNING OF CLASS ON WEDNESDAY, MARCH 7

ASSIGNMENT: Compose and realize a musique concrete composition with a duration of 3.5 to 4 minutes having a temporal setting that would be considered fast-paced. 100% of the sound must be acoustic sources recorded live within the Studio. The composition must incorporate:

- 1). use of at least 2, yet no more than 6, found objects (no voice or traditional acoustic musical instruments),
- 2). composed **progressive compositional development** of the created motives/gestures,
- 3). use of multiple layers (more than 3) of sound material,
- 4). use of several different electronically-created sound reflective environments,
- 5). use of foreground, mid-ground, and background sound proximity locations,
- 6). **appropriate** use of panning and at least 3 horizontal sonic locations within the two-channel stereo field,
- 7). creative use of the editing and processing capability of ProTools (Soundhack, Ableton Live, Max/MSP, and/or other demonstrated hardware processors within the Studio may also be used) and
- 8). correctly engineered wide frequency range with wide dynamic range.

MEDIA SPECIFICATIONS:

- 1). audio CDR with the CD and jewel box labeled with your name and title of the piece.

WHAT YOU ARE TO TURN-IN:

- 1). your audio CDR and jewel box labeled with your name title of the piece (full graphics packaging in color *is expected*), and
- 2). one or more paragraphs stating and discussing the formal structure of the composition.

This is 33% of your grade!